

Pirates of the Spanish Main Multiplayer Rules

Playing **Pirates of the Spanish Main** with more than two players uses all the standard rules found in the rulebook, with the following exceptions.

Preparation

Each player brings three islands and six treasure tokens of any value or type.

Setup

Each player rolls the six-sided die. The player with the highest result (reroll ties) is the first player, and he or she places the first island. The player to left of the first player then places one island. Continue this process, with each player placing one island, until all islands are placed.

The last player to place an island picks his or her home island first. The player to that player's right then picks a home island that hasn't already been chosen. Continue this process, with each player choosing a home island.

Once all home islands are chosen, the first player takes the first turn, with subsequent turns proceeding to that player's left.

Place treasure per the standard rules; each island should have three treasure tokens on it.

Treasure and Victory

Unlike the standard rules, treasure is **not** revealed when it is brought back to a player's home island. Any unique treasure, however, is revealed at the wild island per the standard rules. Once the last treasure token is loaded on a ship, mark that ship with an "end" token (use a bead, penny, or other small object as the end token).

The game ends when any one of the following three conditions is met:

- The ship with the end token unloads the last treasure onto its home island; OR
- The ship with the end token is sunk; OR
- At any point there is only one player with a nonderelict ship.

For games with four or more players, there is an additional possible condition for ending the game: Half of the players have had all of their ships sunk.

When one of the four above conditions is met, reveal all treasure, including any treasure on ships. Each player adds up his or her total treasure value on his or her home island and/or ships. The player with the highest treasure total wins!

Note. Treasure on a ship that is sunk does not count toward victory for any player.